

PROJECT

EXPLORING TRIM CASTLE

NAME

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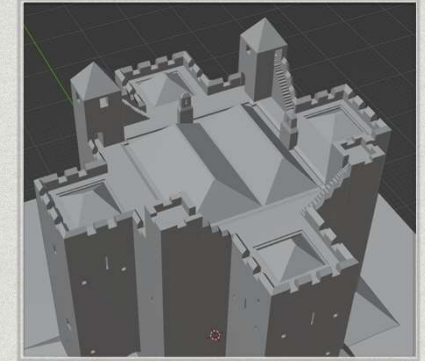
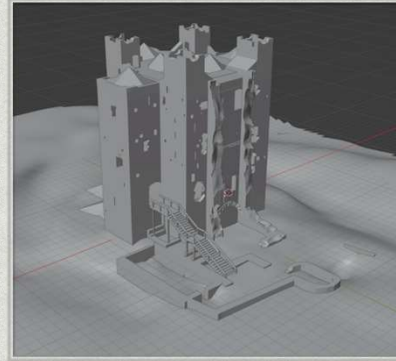
Introduction

- * Myself
- * About the project
- * Importance of preserving and educating



Background

- * The history of Trim Castle
- * The motivation behind the project
- * Improving Historic sites with technology



Research

- * Interviews
- * On-site visits
- * Diving into historical resources
- * Gathering of multimedia content



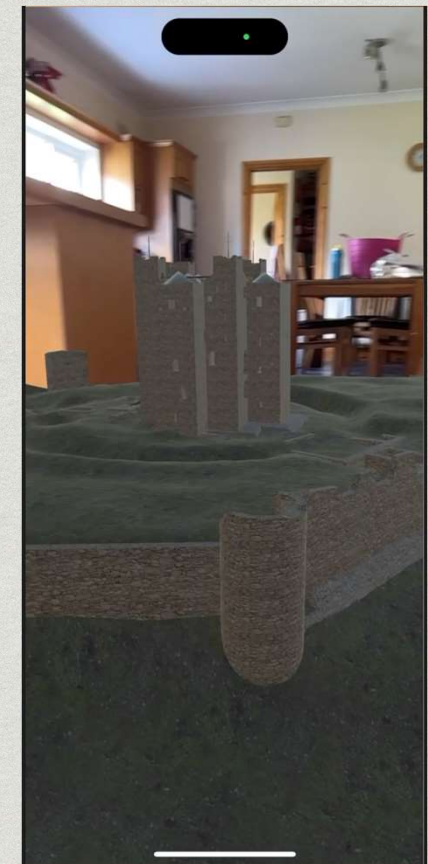
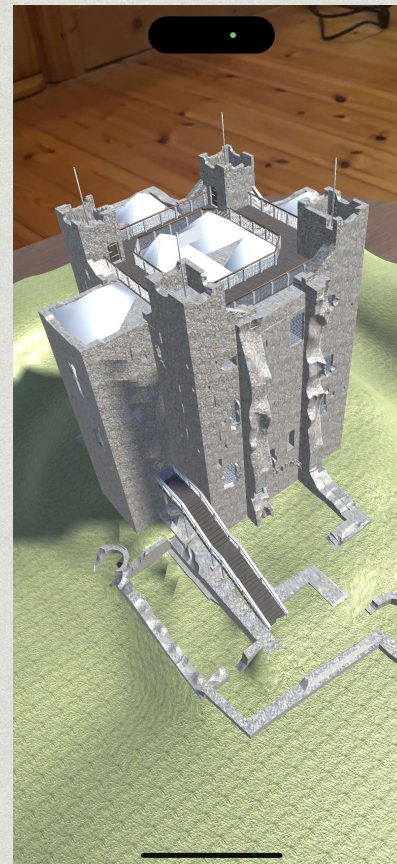
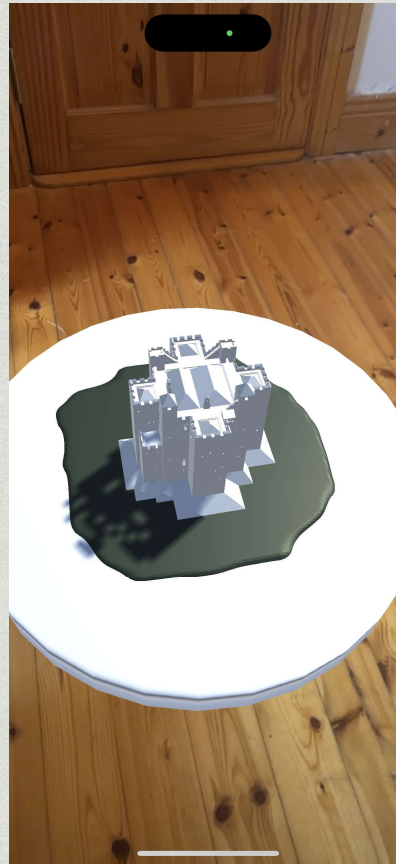
Project Overview

- * App features
- * Augmented reality technology
- * Virtual tour guide
- * Two periods of time



Development Process

- * Research
- * Design
- * Prototyping
- * Testing
- * Development



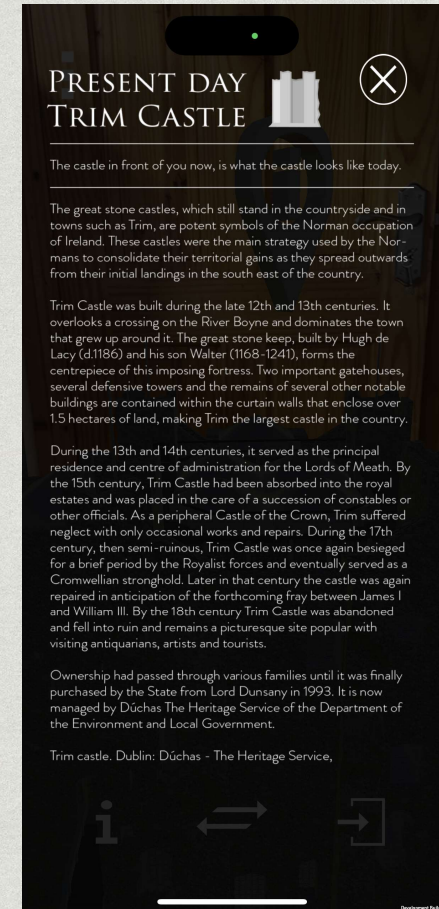
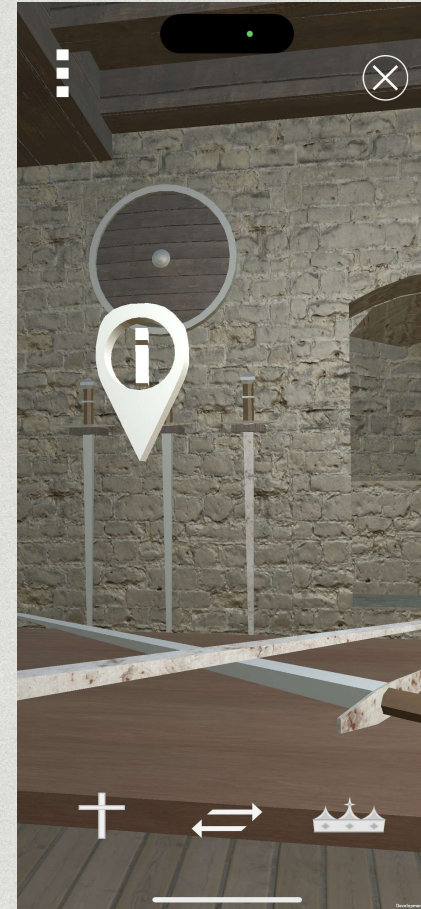
Augmented Reality

- * Augmented reality function
- * Immersive which enhanced user enjoyment
- * Under utilised technology



User Experience

- * Learning from the app
- * Enhances exploration and understanding



Impact

- * Engaging way to educate
- * Brings interest to historic locations
- * Can be utilised for any Historic location



Conclusion

- * The importance of preserving history
- * Can overhaul locations and drive attraction



HOW TO DO AN AWESOME PROJECT

- * Think outside the box
- * Don't be afraid to tackle something new
- * If it hasn't been done before, doesn't mean you can't

THANK YOU, ANY QUESTIONS?

